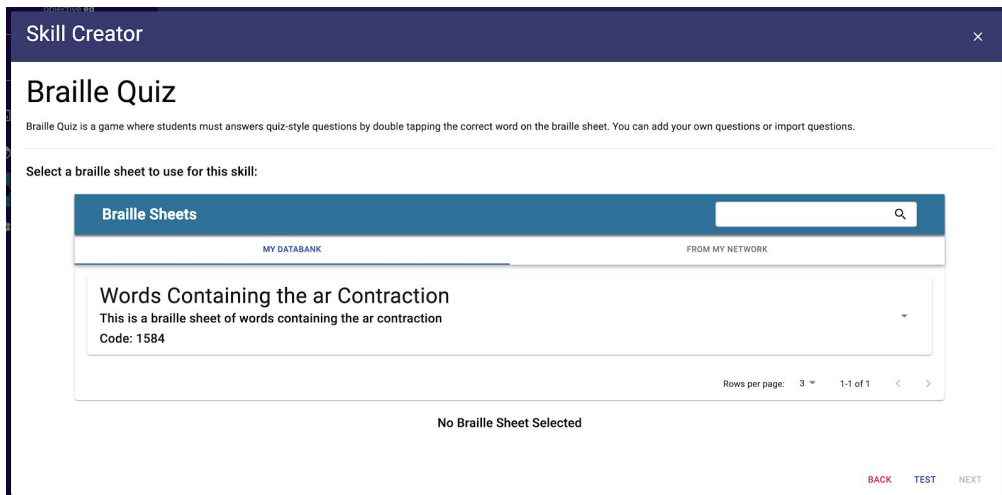


Creating Custom Skills: Braille Quiz

This document will cover how to create a custom skill for Braille Quiz and in doing so will explain all of the configuration options for Braille Quiz.

1. This guide starts from the page of the Skill Creator you arrive at after you have selected the game (Please see [Creating Custom Skills \(Overview\)](#) for steps leading up to this stage)



The first step is that it will have you select a braille sheet for the skill you wish to make. If you have not already made a braille sheet please review the document titled “[Creating Braille Sheets](#)”

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Select the braille sheet you want the skill to use by clicking on the sheet.

The screenshot shows the 'Skill Creator' interface for a 'Braille Quiz'. At the top, there's a title 'Braille Quiz' and a brief description: 'Braille Quiz is a game where students must answers quiz-style questions by double tapping the correct word on the braille sheet. You can add your own questions or import questions.' Below this, it says 'Select a braille sheet to use for this skill:'. There are two tabs: 'MY DATABANK' and 'FROM MY NETWORK'. Under 'MY DATABANK', a sheet titled 'Words Containing the ar Contraction' is selected. The sheet's description is 'This is a braille sheet of words containing the ar contraction' and its code is '1584'. A preview of the Braille sheet is shown, containing words like 'c>', 'b>n', 't>', 'f>m', 'c o l l >', 'a b o > d', 'd > +', 'p i l l >', 'c e l l >', 'p > d o n', 'u p w > d', '> r e /', 'p > i %', 'w > d s', and 'b > b l'. Below the preview, there's a 'Description:' field with the text 'This is a braille sheet of words containing the ar contraction'. To the right, there are several form fields: 'Difficulty:' (set to 'Easy'), 'Questions per Game:' (set to '1'), 'Time per Question: (in seconds):' (set to '30'), 'Shuffle Questions?' (set to 'Yes'), 'Number of Opponents' (set to '0'), and 'Opponent Difficulty:' (set to 'Easy'). At the bottom, there are 'Question:' and 'Answer:' fields, and two buttons: 'ADD A QUESTION' and 'IMPORT A QUESTION'. In the bottom right corner, there are links for 'BACK', 'TEST', and 'NEXT'.

It will show you the content of the sheet you selected, and you can fill out the fields to create the skill for your student.

- 1). Start by filling out the questions you want the student to be asked. Enter the question you want the student to be asked into the “Question” field, and then select the answer you expect the student to give for that question using the “Answer” drop down. This will show you all of the possible words in the sheet that could be selected as answers.
- 2). Add additional questions if desired using the “Add a Question” button

Difficulty: This does not adjust the game at all, it is just a tool you can use to classify how easy medium or hard the skill you designed is for your student. This difficulty will show up in the skill tables next to the skill, allowing you to easily locate skills of specific difficulties.

Questions Per Games: This determines how many of the questions that you have entered below do you want the student to be asked each time they play. If you have entered 10 or 20 questions into the skill, you most likely do not want the student to be asked all of them each time they play. Use this field to determine how many of those questions that you have entered do you want the student to be asked each time they play.

Time per Question (in seconds): Adjust this to give the student more or less time to answer the questions you have created

Shuffle Questions: You can choose to have the questions presented in a shuffled order when set to **Yes**. When set to **No** the questions will be presented top to bottom as they are entered on the skill.

Number of Opponents: You can select to have your students play against a computer opponent. This computer opponent will try and digitally read through the braille sheet and answer the question before the student. This can be a fun and motivating tool for some students.

Opponent Difficulty: Allows you to select the difficulty of this computer opponent.

Import Question: What this will allow you to do is, based on the words in your braille sheet, the system will search through the skills/goals that have been shared to the groups you are a member of on the Professional Network (See relevant help document for more information on the Prof. Network) and find questions that other teachers have included in their skills that have students find those words as answers. You can then import their questions instead of making your own.